**Task List:**

**Environment Set Up**

**Player Weapon**

* ~~Longbow~~
* Staff

**Enemy**

* Level 1
* Level 2
* Level 3
* Level 4

**Traps**

* ~~Barrels~~
* ~~Power up particles~~

**Start Menu**

* Play
* Exit
* Help

**Sound Effects**

* Background Music
* Longbow Shooting
* Staff Attack
* Enemy Yielding
* Enemy Killed
* ~~Particle Shot~~
* ~~Barrels Shot~~